

Terms & Conditions

Dare Academy is a games design competition open to Abertay University students in teams of up to 8. It takes place over 4 weeks in the summer recess at Abertay University in Dundee and offers industry mentoring, support and advice to teams to help them create an industry standard game or prototype that could be released commercially. Six teams will be selected to take part each year. All six teams are provided with exhibition space at EGX and hotel accommodation in Birmingham in September each year.

1. The closing date for applications set out the Abertay University website is final. Monday 23rd April 2018 at 11.59pm. Entries are made via the website via an online application. Entries received after this date and time will not be considered.

2. The Dare Academy (the "Competition") is open to current undergraduate or postgraduate students studying at Abertay University only.

3. Teams entering the Competition must not exceed 8 team members and must be a minimum of 2 team members.

4. All team members must be enrolled on an Abertay University degree course as of 1st March 2018 to be eligible to apply.

5. Any game entered into the Competition by a team must not have started development before June 2017.

6. Applicants who have previously applied to the Dare Academy Competition in 2017 can re-apply if they were not selected as one of the successful 6 teams. This includes applicants who were successful in getting to the interview stage in 2017 but who were then not selected to take part in the Competition.

You can apply if you previously applied to Dare to be Digital Competition 2016 or before, regardless of what stage you reached in the competition.

7. A judging panel involving industry and funding representatives will determine which 6 teams will be selected to take part in the Competition by 1st June 2018. The judges' decision is final and not open to negotiation. No correspondence or discussions will be entered into with unsuccessful teams.

8. All works and ideas submitted as part of your Competition entry must be original and not infringe the copyright or other intellectual property rights of any third party. By signing the application form you confirm that the work that you are entering into the Competition is your own and you own the rights to submit the game to the Competition.

9. All team members who join the competition must have contributed to the development of the game and share in the intellectual property rights of their submitted game. Games developed by members other than registered team members are not allowed and Abertay University shall be entitled to refuse entry of any such games into the competition.

10. Abertay University will have the on-going right to use images and video files from the games submitted by the 6 teams selected as finalists for university promotional purposes free of charge. By signing the application form, you grant Abertay University a non-exclusive, worldwide, irrevocable licence, for the full period of any intellectual property rights in your competition entry and any accompanying materials, to use, display, publish, transmit, copy, edit, alter, store, re-format and sub-licence the competition entry and any accompanying materials for university promotional purposes. Any such images and video files will be credited to your team name.

11. All successful candidates must make their own travel and accommodation arrangements for the hot housing period and must be on site at Abertay University for the duration. Hot-housing commences on Monday 9th July and finishes on Friday 3rd August 2018.

12. The selected teams will have to attend EGX, NEC Birmingham during the entire event, i.e. from 2pm on 18th September to 6pm on 23rd September 2018. A hotel room will be arranged and paid for by Abertay University for each team member. At least 2 team members must attend the entire event but all team members may attend if they wish to do so. £50 will also be paid to each participant in advance to support the travel costs to/from Birmingham. Each participant will be responsible for their own arrangements for food and travel to/from and during the event.

13. The winning team will be decided by a panel of industry judges and announced at EGX. Their decision is final and no correspondence or discussions will be entered into with any unsuccessful teams. The winning team will be offered a prize for up to four members of the team to attend GDC, California in March 2019 (exact dates to be confirmed once announced) and to visit a partner university in California with a member of the External Relations team at Abertay University. This prize will include travel, accommodation, meals (breakfast and dinner) and 4 conference passes (valued at \$999). If you are unable to take up this prize for whatever reason, no substitute or equivalent prize can be offered and Abertay University accepts no responsibility or liability if you are unable to accept the prize. Team members agree that they will be responsible for their own US visa application and for ensuring passports are current and for any additional costs of the trip they may incur (social activity, telephone calls, gifts and such like). If the team consists of more than 4 members, Abertay University will allocate the prize to the 4 team members proposed by the team leader (and will normally include the team leader unless this is not possible due to, for example, visa restrictions). In the event of any dispute regarding which team members will take up the prize, Abertay University shall have final discretion. The winning team agree that they will participate in all publicity reasonably required in relation to the Competition and prize, and such publicity will be managed by the university or its contractor.
14. Participants agree to be photographed and filmed to support publicity of the Competition. Each team entering the Competition will also be required to provide a video diary of their experience during the Competition and if appropriate, the winning team shall be required to provide a video diary of their prize experience in California. These can be distributed, where appropriate, on the website of Abertay University and their social media channels.
15. Each selected team who take part in the competition will be provided with £1,000 (per team) to support the costs of the game development. It is a requirement that receipts are kept as well as a list of each item of spend. A full reconciliation must be made to the organisers by 1st October 2018.
16. You will own the rights to exploit and publish the subsequent game created. In return for the support from the Competition, the game will credit the Competition with the following wording or logo (to be provided by the university). 'Supported by Dare Academy, powered by Abertay University'.
17. If you are the winner of the Competition, you agree that Abertay University may use your name, image and town or county of residence to announce the winner of this Competition and for any other reasonable and related promotional purposes.
18. By entering the Competition, you acknowledge that any personal information provided by you with the Competition entry may be held and used only by Abertay University or its agents and suppliers to administer the Competition.
19. Abertay University reserves the right to exclude any person or person(s), who, in Abertay University's reasonable opinion, bring the Competition into disrepute through their misconduct. To see examples of misconduct please refer to the student code of discipline.
20. Insofar as is permitted by law, Abertay University, its agents or distributors will not in any circumstances be responsible or liable to compensate the winners or accept any liability for any loss, damage, personal injury or death occurring as a result of taking up the prize except where it is caused by the negligence of Abertay University, its agents or distributors or that of their employees. Your statutory rights are not affected.
21. These terms and conditions are governed by Scots law and the Scottish courts shall have exclusive jurisdiction to settle any disputes.